

Maths

Reception		
Number	Counts objects, actions and sounds	
	Is able to subitise (recognise how many objects there are in a small group without counting)	
	Is able to link the number symbol (numeral) with its cardinal number value	
	Can count beyond ten	
	Is able to compare numbers	
	Understands the 'one more than/one less than' relationship between consecutive numbers	
	Is able to explore the composition of numbers to 10	
	Automatically recalls number bonds for numbers 0-10	
	Automatically recalls (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some number bonds to 10, including double facts (ELG)	
	Has a deep understanding of number to 10, including the composition of each number (ELG)	
	Is able to subitise (recognise quantities without counting) up to 5 (ELG)	
Numerical Patterns	Can select, rotate and manipulate shapes in order to develop spatial reasoning skills	
	Investigates composing and decomposing shapes and recognises a shape can have other shapes within it, just as numbers can	
	Is able to continue, copy and create repeating patterns	
	Can compare length, weight and capacity	



Can compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity (ELG)
Is able to explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally (ELG)
Verbally counts beyond 20, recognising the pattern of the counting system (ELG)

Maths

	Year 1	Year 2
Place Value	Count to and across 100, forwards and backwards, beginning	Count in steps of 2, 3, and 5 from 0, and in tens from any number,
	with 0 or 1, or from any given number	forward and backward
	Count and read numbers to 100 in numerals	Recognise the place value of each digit in a two-digit number (tens, ones)
	Count and write numbers to 100 in numerals	
		Identify, represent and estimate numbers using different
	Count in multiples of twos, fives and tens from 0	representations, including the number line
	Identify one more and one less of a given number	Compare and order numbers from 0 up to 100; use <, > and = signs
	Identify and represent numbers using objects and pictorial representations including the number line, and use the	Read and write numbers to at least 100 in numerals
	language of: equal to, more than, less than (fewer), most, least	Read and write numbers to at least 100 in words
		Use place value and number facts to solve problems
	Read and write numbers from 1 to 20 in numerals	
		Partition two-digit numbers into different combinations of tens
	Read and write numbers from 1 to 20 in words	and ones using apparatus if needed e.g. 23 is the same as 2 tens and 3 ones which is the same as 1 ten and 13 ones
	Count in twos, fives and tens to solve problems e.g. count the	
	number of chairs in a diagram when the chairs are organised	
	in 7 rows of 5 by counting in fives	



	Partition and combine numbers using apparatus if required e.g. partition 76 into tens and ones; combine 6 tens and 4 ones	Use reasoning about numbers and relationships to solve more complex problems and explain his/her thinking e.g. 29 + 17 = 15 + 4 + ?; 'Together Jack and Sam have £14. Jack has £2 more than Sam. How much money does Sam have?' etc. Recall the multiples of 10 below and above any given 2 digit
		number e.g. say that for 67 the multiples are 60 and 70
Addition & Subtraction	Read and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs	Solve problems with addition and subtraction using concrete objects and pictorial representations, including those involving numbers, quantities and measures
	Write mathematical statements involving addition (+), subtraction (-) and equals (=) signs	Solve problems with addition and subtraction applying his/her increasing knowledge of written methods and mental methods
	Demonstrate an understanding of the commutative law (e.g. $3 + 2 = 5$, therefore $2 + 3 = 5$)	where regrouping may be required
	Demonstrate an understanding of inverse relationships involving addition and subtraction (e.g. if 3 + 2 = 5, then 5 – 2 = 3)	Recall all number bonds to and within 10 and use these to reason with and calculate bonds to and within 20, recognising other associated additive relationships (e.g. If $7 + 3 = 10$, then $17 + 3 =$ 20; if $7 - 3 = 4$, then $17 - 3 = 14$; leading to if $14 + 3 = 17$, then $3 +$ 14 = 17, $17 - 14 = 3$ and $17 - 3 = 14$)
	Recall at least four of the six number bonds for 10 and reason about associated facts (e.g. $6 + 4 = 10$, therefore $4 + 6 = 10$ and $10 - 6 = 4$)	Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100
	Represent and use number bonds within 20	Add and subtract numbers where no regrouping is required, using concrete objects, pictorial representations, and mentally, including
	Represent and use subtraction facts within 20	a two-digit number and one
	Add one-digit and two-digit numbers to 20, including zero	Add and subtract numbers using concrete objects, pictorial representations, and mentally, including a two-digit number and
	Subtract one-digit and two-digit numbers to 20, including zero	tens



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	Solve one-step problems that involve addition, subtraction	Add and subtract numbers using concrete objects, pictorial
	and missing numbers using concrete objects and pictorial	representations, and mentally, including two two-digit numbers
	representations	
		Add and subtract numbers using concrete objects, pictorial
		representations, and mentally, including adding three one-digit
		numbers
		Show that addition of two numbers can be done in any order
		(commutative) and subtraction of one number from another
		cannot
		Recognise and use the inverse relationship between addition and
		subtraction and use this to check calculations and solve missing
		number problems
		Recall doubles and halves to 20 e.g. knowing that double 2 is 4,
		double 5 is 10 and half of 18 is 9
		Use estimation to check that his/her answers to a calculation are
		reasonable e.g. knowing that 48 + 35 will be less than 100
		Solve missing number problems using addition and subtraction
Multiplication &	Solve one-step problems involving multiplication by	Recall and use multiplication and division facts for the 2, 5 and 10
Division	calculating the answer using concrete objects, pictorial	multiplication tables, including recognising odd and even numbers
	representations and arrays with the support of the teacher	
		Calculate mathematical statements for multiplication and division
	Solve one-step problems involving division by calculating the	within the multiplication tables and write them using the
	answer using concrete objects, pictorial representations and	multiplication (×), division (÷) and equals (=) signs
	arrays with the support of the teacher	
		Show that multiplication of two numbers can be done in any order
		(commutative) and division of one number by another cannot



		Solve problems involving multiplication and division, using concrete materials and mental methods Solve problems involving multiplication and division, using arrays, repeated addition and multiplication and division facts, including problems in contexts e.g. knowing that 2 × 7 = 14 and 2 × 8 = 16, explains that making pairs of socks from 15 identical socks will give 7 pairs and one sock will be left Use multiplication and division facts for 2, 5 and 10 to make
		 deductions outside known multiplication facts e.g. know that multiples of 5 have one digit of 0 or 5 and use this to reason that 18 × 5 cannot be 92 as it is not a multiple of 5 Solve word problems involving multiplication and division with more than one step e.g. which has the most biscuits, 4 packets of biscuits with 5 in each packet or 3 packets of biscuits with 10 in each packet
		Recognise the relationships between addition and subtraction and rewrite addition statements as simplified multiplication statements e.g. $10 + 10 + 10 + 5 + 5 = 3 \times 10 + 2 \times 5 = 4 \times 10$
Fractions	Recognise, find and name a half as one of two equal parts of an object, shape or quantity. Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.	Recognise, find, name and write fractions 1/3, 1/4, 2/4 and 3/4 of a length, shape, set of objects or quantity and demonstrate understanding that all parts must be equal parts of the whole Write simple fractions for example, 1/2 of 6 = 3 and recognise the equivalence of 2/4 and 1/2
Measurement	Compare, describe and solve practical problems for lengths and heights e.g. long/short, longer/shorter, tall/short, double/half	Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels



	Compare, describe and solve practical problems for	Compare and order lengths, mass, volume/capacity and record the
	mass/weight e.g. heavy/light, heavier than, lighter than	results using >, < and =
	Compare, describe and solve practical problems for capacity and volume e.g. full/empty, more than, less than, half, half full, guarter	Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value
	Compare, describe and solve practical problems for time e.g. quicker, slower, earlier, later	Find different combinations of coins that equal the same amounts of money
	Measure and begin to record mass/weight	Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change
	Measure and begin to record capacity and volume	Compare and sequence intervals of time
	Measure and begin to record time (hours, minutes, seconds)	Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times
	Recognise and know the value of different denominations of coins and notes	Remember the number of minutes in an hour and the number of hours in a day
	Sequence events in chronological order using language e.g. before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening	, Read scales in divisions of ones, twos, fives and tens
	Recognise and use language relating to dates, including days of the week, weeks, months and years	Read scales where not all numbers on the scale are given and estimate points in between
	Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times	Read the time on a clock to the nearest 15 minutes
	Measure and begin to record length/height	
Shape	Recognise and name common 2-D shapes e.g. rectangles (including squares), circles and triangles	Identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line



	Recognise and name common 3-D shapes e.g. cuboids (including cubes), pyramids and spheres	Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces
	(including cubes), pyrannus and spheres	number of edges, vertices and faces
		Name some common 2-D and 3-D shapes from a group of shapes or from pictures of the shapes and describe some of their properties (e.g. triangles, rectangles, squares, circles, cuboids, cubes, pyramids and spheres) Identify 2-D shapes on the surface of 3-D shapes e.g. a circle on a cylinder and a triangle on a pyramid
		Compare and sort common 2-D and 3-D shapes and everyday objects describing similarities and differences e.g. find 2 different 2-D shapes that only have one line of symmetry; that a cube and a cuboid have the same number of edges, faces and vertices and describe what is different about them
Position & Direction	Describe position, direction and movement, including whole, half, quarter and three-quarter turns	Order and arrange combinations of mathematical objects in patterns and sequences
		Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)
Statistics		Interpret and construct simple pictograms, tally charts, block diagrams and simple tables
		Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity
		Ask and answer questions about totalling and comparing categorical data